

Education

The Art Institute of Pittsburgh: Bachelor's Degree of Science in Game Art and Design
Graduation: March 2012
Cumulative GPA: 3.8

Technical Skills

Autodesk 3ds Max	Unreal Engine 4	Pixologic ZBrush
Autodesk Maya	Adobe Photoshop	Microsoft Office Suite
Autodesk Scaleform GFx	Adobe Illustrator	ActionScript 3
Unreal Development Kit	Adobe Premiere	UnrealScript
Unreal Engine 3	Adobe Flash	C++

Relevant Skillsets

High and Low Poly 3D Modeling	Game Engine Importation	Rigging
Unwrapping	Documentation	Skinning
Texturing	Game Scripting	Lighting
Material Creation	Animation	Rendering

Experience

CACI Technologies, Inc. [August 2012 – Present]

Software Developer I / Software Developer II

Primarily focusing on creating 3D artwork to build believable simulations and worlds using the Unreal Development Kit and Unreal Engine 4. Responsible for all aspects of game creation, spanning from scripting, animation, visual and audio design, etc. Also available to assist with miscellaneous multimedia and artistic needs.

The Art Institute of Pittsburgh – DGPX [July 2011 – June 2012]

Character / Vehicle Team Lead, Vehicle Modeler, and Vehicle Scripter

Modeled one of three vehicles in a destructible racing game that utilizes the Unreal Development Kit. Used UnrealScript to create a custom vehicle class, trained teammates in scripting methods, and acted as lead for the team.

The Art Institute of Pittsburgh – Advanced Level Design [October 2010 – December 2010]

Production Lead and Environmental Modeler

Created 3D assets for use in a custom map for Unreal Tournament 3. Took on a leading role by creating and managing schedules and documentation for the team, and made sure the project was on track for completion.

Awards and Honors

Game Art and Design Best of Show [March 2012]

ESA Foundation Computer and Video Game Scholarship [August 2011]

Game Art and Design Student of the Quarter [October 2010]

Inductee of the National Technical Honor Society [March 2010]

The Art Institute of Pittsburgh's President's List (GPA of 4.0) [October 2010 – July 2011]

The Art Institute of Pittsburgh's Dean's List (GPA of 3.7-3.9) [October 2008 – March 2012]

Perfect Attendance at The Art Institute of Pittsburgh [October 2008 – March 2012]

- References Available Upon Request -